

# Sunday February 9

	10:00 – 10:45	11:15 – 12:00	12:30 – 1:15	2:15 – 3:00	3:30 – 4:15	4:45 – 5:30
507	<b>T. Fujimoto M. Maeda</b> Positive Psychology in ESL: Motivation through imagination activities	<b>Peter Lackner</b> Get a (Better) Job in Japan	<b>S. McNeill E. Mishima</b> Positive Psychology in ESL: Promoting interaction through collaborative activities	<b>Peter Lackner</b> How to Hire More and Better Teachers	<b>Steve McGuire</b> A How-To Introduction to Eliciting, Sharing, and Discussing Ideas Through Google Form	<b>Sean Anderson</b> Pushing Graded Readers to the Next Level
508	<b>Amy Long</b> How to Teach Effectively	<b>Scott Crowe</b> Get Very Young Learners Speaking Naturally (large class tips)	<b>Amy Long</b> Teaching Kindergartners	<b>Scott Crowe</b> Natural Speaking, Songs, and Writing Games	<b>Amy Long</b> Teaching Elementary Kids	<b>Sean Gallagher</b> Business Advice Forum
511	<b>David Paul</b> Getting involved in ETJ and Language Teaching Professionals - Volunteering, Self-Publishing, Writing a Blog . .	<b>Bob Jones</b> Bringing a bit of pop culture into the English class	<b>David Paul</b> A complete course for Japanese elementary school children	<b>Jo Ando</b> The Path to Fluency - Using A Digital Library	<b>David Paul</b> Learning phonics through card games	<b>Nate Gildart</b> Bring the World to Your Classroom with Google Expeditions VR/AR
512	<b>Natsuho Mizoguchi</b> Expectation vs reality in public schools	<b>Jeff Hodsdon</b> The More you Play the More you Learn: Learning Games for the EFL Classroom.	<b>Simon Moran</b> Stories, Songs, Pictures and Movement Engage the Brain	<b>Naoko Ashikawa</b> Teaching the Whole Child in Pre-Primary EFL Classes	<b>Simon Moran</b> How to Teach Reading	<b>Nic Kapper</b> PhonicsSphere
513	<b>Lawrence Hong</b> “Where’s the LINE button on my phone?” Using LINE to improve your customer experience	<b>Jeremy Lanig</b> Need a Great FREE Phonics Program? Then Come Check Out BINGOBONIC PHONICS!	<b>Alastair Lamond</b> Input through a video-based platform to prepare for spoken output	<b>Leon Butchers</b> Learning and Fun with AGO Card Games!	<b>Jeremy Lanig</b> Teaching Hacks 101: How to Prepare Kids Classes in 5 Minutes!	<b>Amy Braun Caroline Marques</b> Be a Preschool Superhero
514		<b>Eric Kane</b> The Reading Hump - Tips and Strategies to Make the Leap	<b>Guy Cih</b> High-Frequency Vocabulary Game for Smartphones - FREE	<b>Yuichi Hasegawa</b> Output Activities in the classroom	<b>Guy Cih</b> WordEngine, a High-Frequency Vocabulary Learning Application	
515			<b>Nic Kapper</b> Hints from a Growing Business	<b>Nate Gildart</b> Enhancing Student Voice With and Without Technology	<b>Yoko Takano</b> 20-years recipe: how to manage language school in community	